





ANCIT EMBEDDED LINUX TRAINING PROGRAM (320 Hrs)

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Delivery Format

This Course is offered in Classroom

Duration

320 Hours (8 Weeks)

Target Group Lab Setup Embedded Engineers, College Freshers with Knowledge of Basic C

- PC/Laptop with Ubuntu installed machine or virtual box
- Linux PC /Laptop with Ubuntu22.04 is ideal per participant for the training. Otherwise, participants must have a ubuntu 18.x or ubuntu
- 22.04 via virtual box using windows
- https://www.virtualbox.org/ https://www.osboxes.org/ubuntu/
- Beagle bone black hardware and accessories (Target hardware)
- Remaining softwares (u-boot, Kernel, busybox, SDK) either we can download or install using sudo apt install during the training based on the topics. This is the reason internet access is required.
- C programming Hands on will be done on Linux x86 virtual machine using gcc compiler
- Embedded Linux Hands on will be done using both x86 virtual machine and Beagle bone black board.
- Opensource software will be used in the training.

Day 1. Introduction to Embedded Systems and C Programming

- uP Vs uC Vs SoC
- Systems Overview (GPS Vs ES Vs RTES)
- Problem Solving
- C Programming Introduction
- · Basic Linux commands and compile a C program using gcc
- Compilation Stages
- · Memory segments of a binary

Day 2. Data types, Operators, Control flow

- · Data Vs Datatype Vs Data structure
- Key words
- Variables
- Operators
- Control Structures
- Loops



Day 3. Arrays and Pointers Overview

- Single dimensional Array
- Double Dimensional array
- Searching Techniques (Linear search and Binary search)
- Sorting Techniques (Bubble Sort and Selection Sort)
- Strings
- Pointers Overview
- · Pointer arithmetic

Day 4& 5. Functions

- · Functions overview
- Function types
- Storage Classes
- Recursion
- Linkage

Day 6. Structures and Unions

- Structure initialization
- Structure Padding
- · Avoid structure padding using attributes
- Unions
- · Bitfields

Day 7. Pointers and Preprocessor directives

- Little endian Vs Big endian
- Volatile importance
- · Constant pointers
- · Dynamic memory allocation
- Functions and pointers
- · Structures and pointers
- · Preprocessor directives

Day 8. File Handling

- · File Handling
- · Console I/O functions
- Stream I/O functions



Day 9: Introduction to Linked list

- · Array vs Data structure
- Data structures overview
- Single linked List

Day 10: Linked list and its variants

- · Double linked list
- · Circular single linked list

Day 11: Stacks and Queues

- Stacks
- Queues
- Applications

Day 12: Reserve day for consolidating learning and practice

Day 13: Lab Assessment on C Programming, Viva on C &DS Module

Day 14: Baremetal Programming Overview

- · Processor Basics
- · Introduction to ARM
- · Little endian Vs Big endian
- Cortex-M3 Architecture Study TRM
- Looking into Data Sheets and Schematics

Day 15: Baremetal Programming

- Memory Mapped I/O
- · Protocols Introduction (I2C, SPI)
- · BareMetal Programming



Day 16. Embedded Operating System Overview

- · Why OS?
- GPOS Vs EOS Vs RTOS
- Linux Vs Embedded Linux
- Distribution Vs Embedded distributions
- · Software packages
- · Kernel subsystems
- · File system
- X86 booting process
- · Embedded Linux booting Components
- · Make file

Day 17. Building Embedded Linux BSP/SDK Components

- · Embedded Linux architecture
- Toolchains
- · Boot loader U-boot Customization
- Understanding Linux kernel and customization

Day 18. Building Embedded Linux BSP/SDK Components

- File system customization
- · Device Tree Understanding
- Embedded Linux booting Techniques

Day 19. Yocto Overview

- · Why Yocto?
- Bitbake
- · Recipe basics
- Layers

Day 20. Reserve day for consolidating learning and practice

Day 21. File I/O

- · User space Vs Kernel space
- · User space initialization
- Libraries
- · Static Vs Dynamic libraries
- File I/O



Day 22. Process

- Multitasking
- · Task structure
- Process address space
- · Creating a process
- · Process states
- · Copy On Write

Day 23. Threads

- Threads
- Threads synchronization

Day 24. Threads attributes and scheduling concepts

- · Thread synchronization (Semaphores and Mutex)
- · Scheduling concepts

Day 25. Reserve day for consolidate learning and practice

Day 26. Inter Process Communication - Signals

- Signals
- Signal handling

Day 27. Inter-Process Communication - Pipes

- System V Vs POSIX IPC
- Pipes
- Fifos

Day 28. Inter Process Communication - Shared Memory and Message Queue

- Communication
- · Shared Memory
- · Message Queue
- Synchronization
- Binary Semaphores
- Mutex

Day 29. Inter Process Communication - Sockets

Socket Programming

Day 30. Reserve day for consolidate learning and practice



Day 31. Lab assessment on User space Programming and Viva

Day 32. Linux Kernel Modules

- Kernel Subsystems Overview
- System calls
- Taskstruct
- Device Driver Development
- · Dynamic Approach
- Modules
- Printk and priorities
- Module parameters

Day 33. Char driver Implementation

- · Char driver registration
- · Char driver Implementation
- VFS role
- · Application to test

Day 34. Interrupt and Memory management

- Exception Vs Interrupts
- · Registering an interrupt
- ISR
- Interrupt handling (Top half Vs bottom half)
- · Memory management

Day 35. Reserve day for consolidate learning and practice

Day 36. Driver Frameworks and Synchronization

- Device tree processing in driver
- Driver Frameworks -i2c subsystem (Complete driver flow from application to i2c-dev.c
- driver methods using printk's)
- Synchronization (atomic and spinlock)

Day 37. Porting drivers

- Porting basics
- Porting drivers



Day 38. Debugging

- · Kernel debugging techniques
- JTAG debuggers overview
- · Trace32 basics
- Trace32 JTAG debugging using simulation
- · Debugging tools

Day 39. Reserve day for consolidating learning and practice

Day 40. Lab assessment on Embedded Kernel Programming and Viva



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